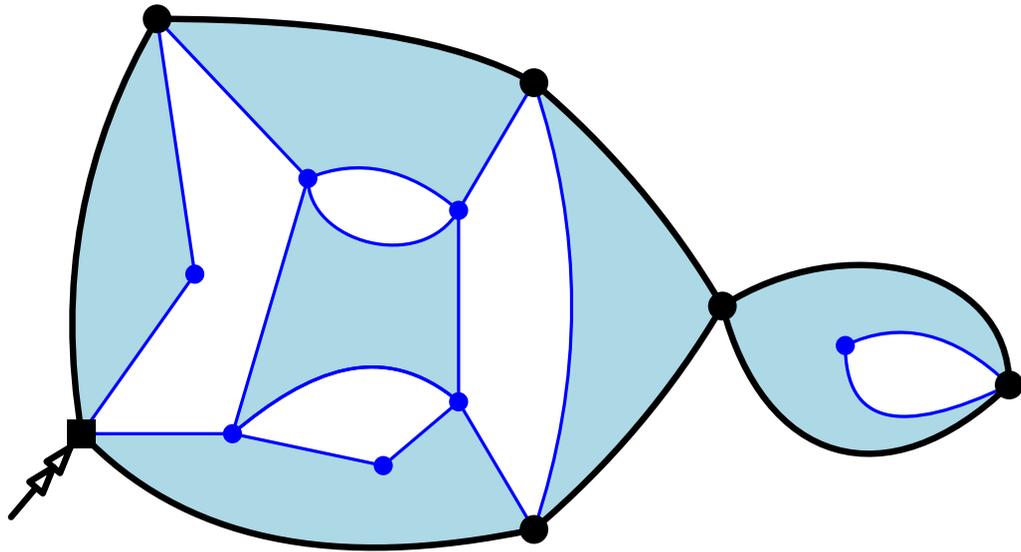


Slice decomposition of hypermaps

Marie Albenque (CNRS, IRIF, Université Paris cité)

joint work with Jérémie Bouttier (CEA, Saclay)

Hypermaps

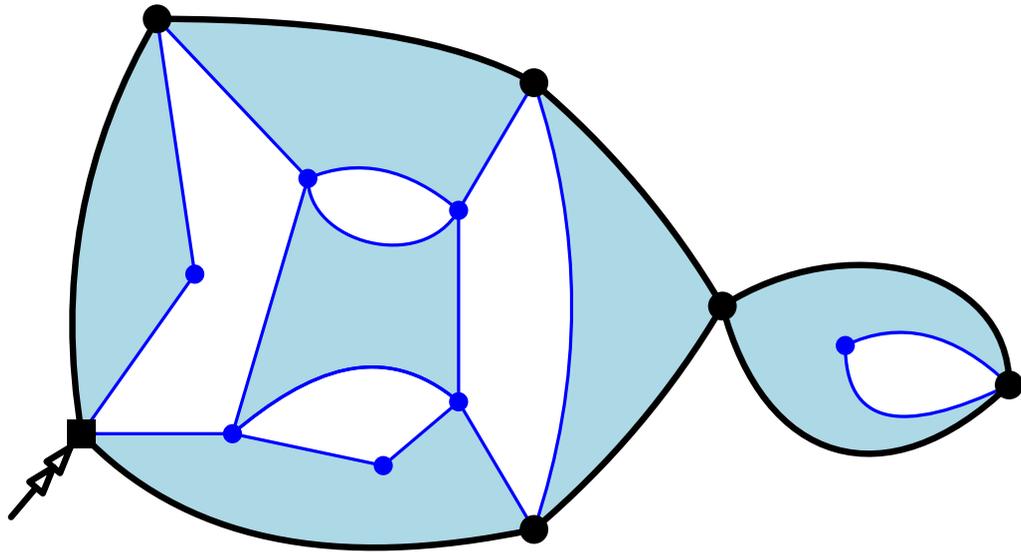


An **hypermap** is a planar map in which the faces can be properly bicolored.

Why “hypermap” ?

- Extend the notion of hypergraphs to maps.
- Blue faces can be seen as **hyper-edges** which connect several vertices.

Hypermaps



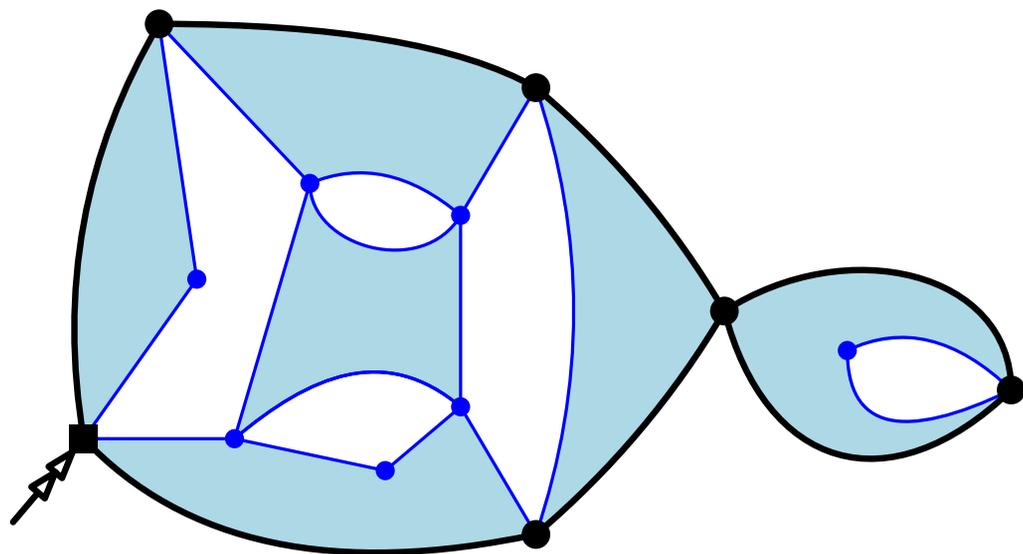
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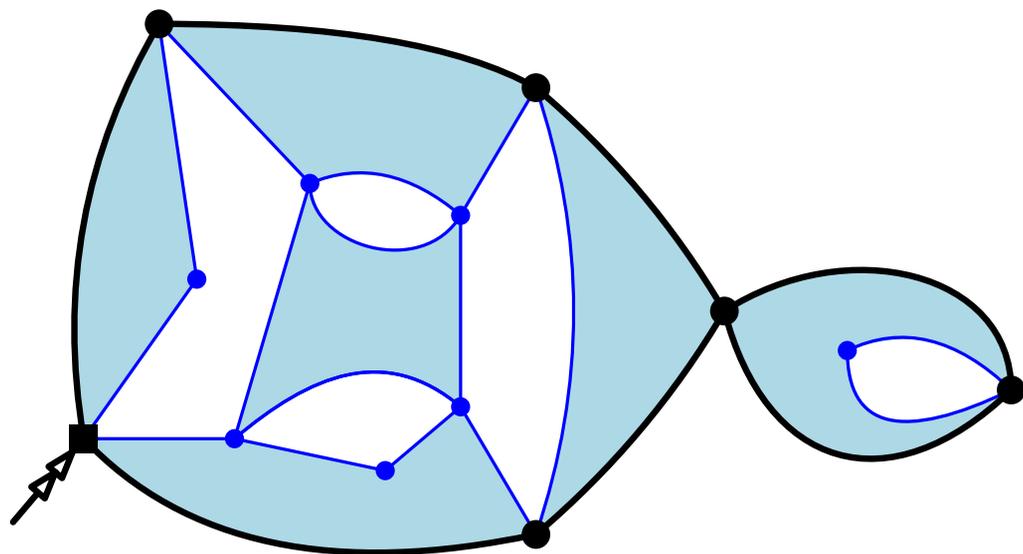
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To each hypermap m , we associate the weight:

$$w(m) := t^{|\text{vertices of } m|} \prod_{f \in F^\circ} t_{\deg(f)}^\circ \prod_{f \in F^\bullet} t_{\deg(f)}^\bullet$$

Goal of this talk: enumerate weighted hypermaps **bijectively**.

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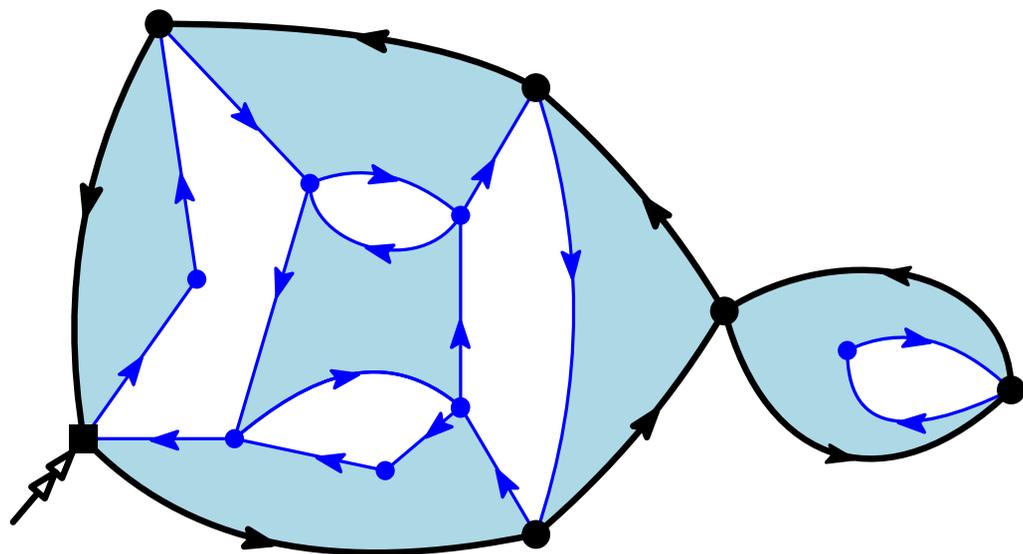
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Edges of an hypermap can be **canonically oriented**, by requiring that the contour of each face is a directed cycle (the color of the face determines the orientation of the cycle).

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Motivations and existing literature

Hypermaps generalize maps, also additional motivations from **theoretical physics**:

- **2-matrix models** ([Itzykson-Zuber 1980], [Eynard et al. 2000's])
- **Ising model on maps** ([Kazakov 1986])
- **Integrability** in the context of the 2-Toda hierarchy

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- Bijections with **blossoming trees**, [Bousquet-Mélou - Schaeffer 2002]
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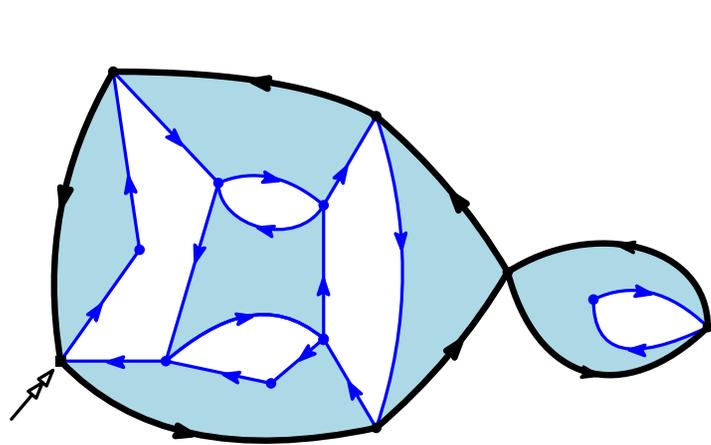
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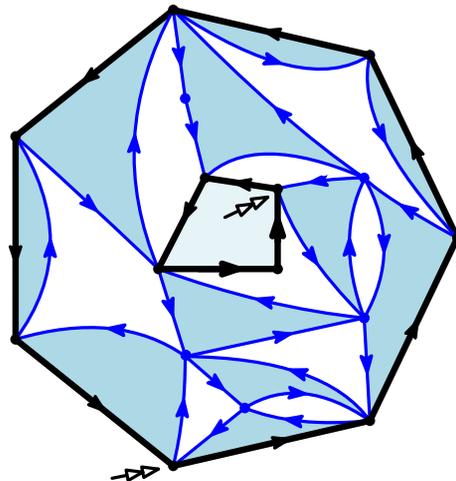
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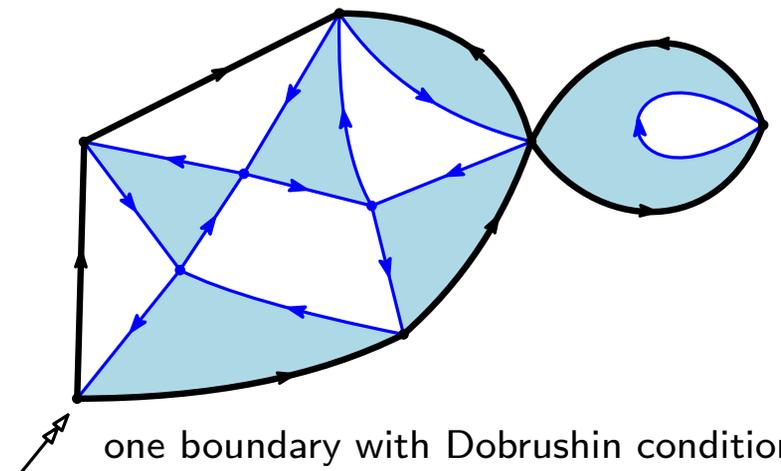
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one monochromatic boundary



two monochromatic boundaries



one boundary with Dobrushin condition

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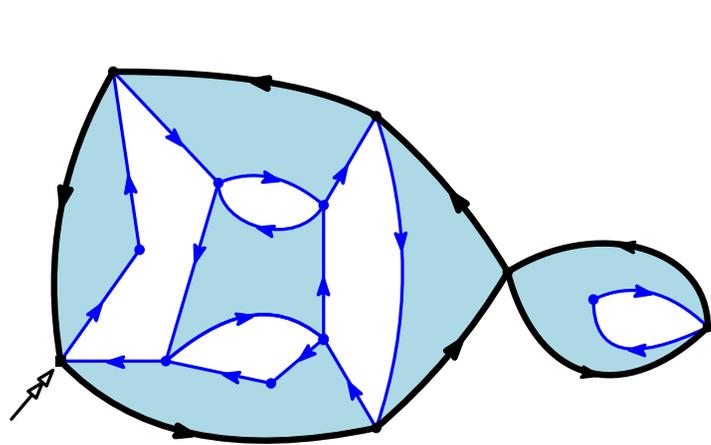
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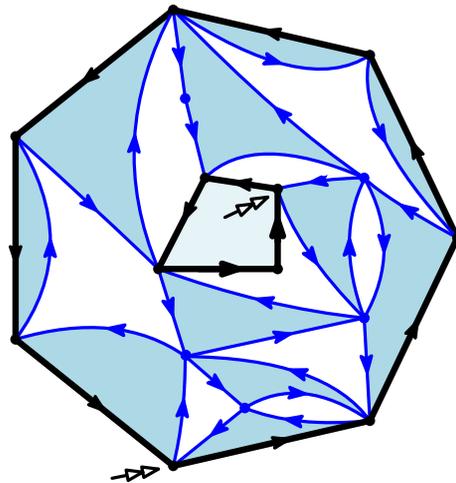
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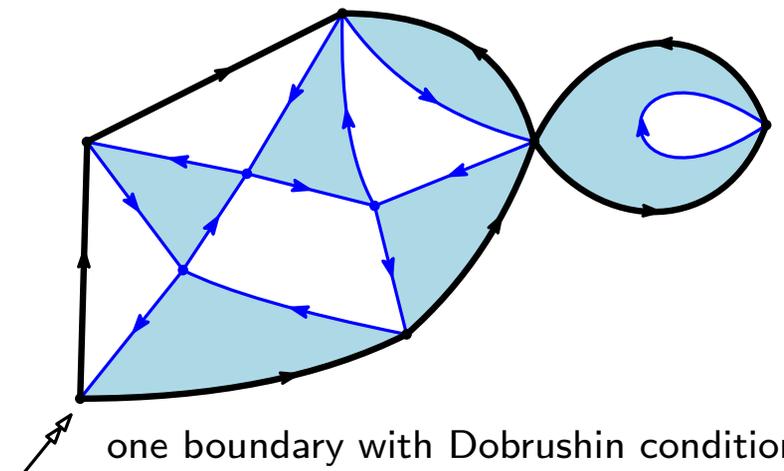
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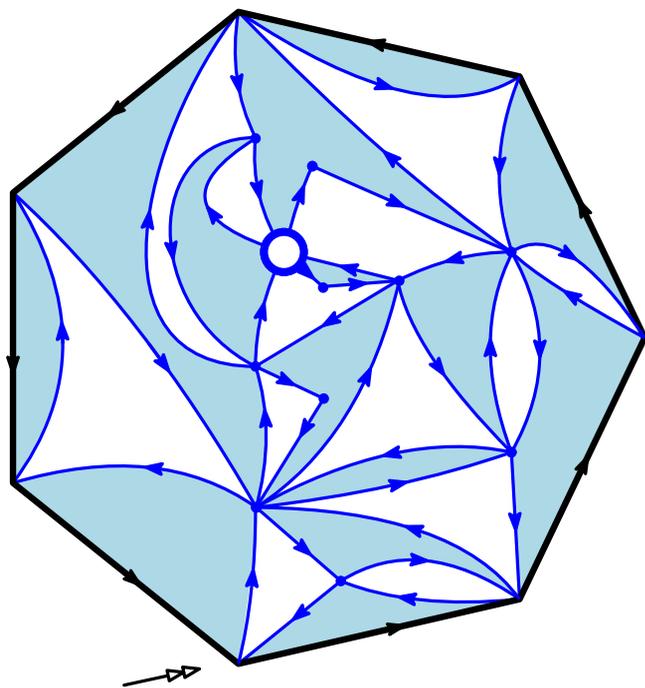
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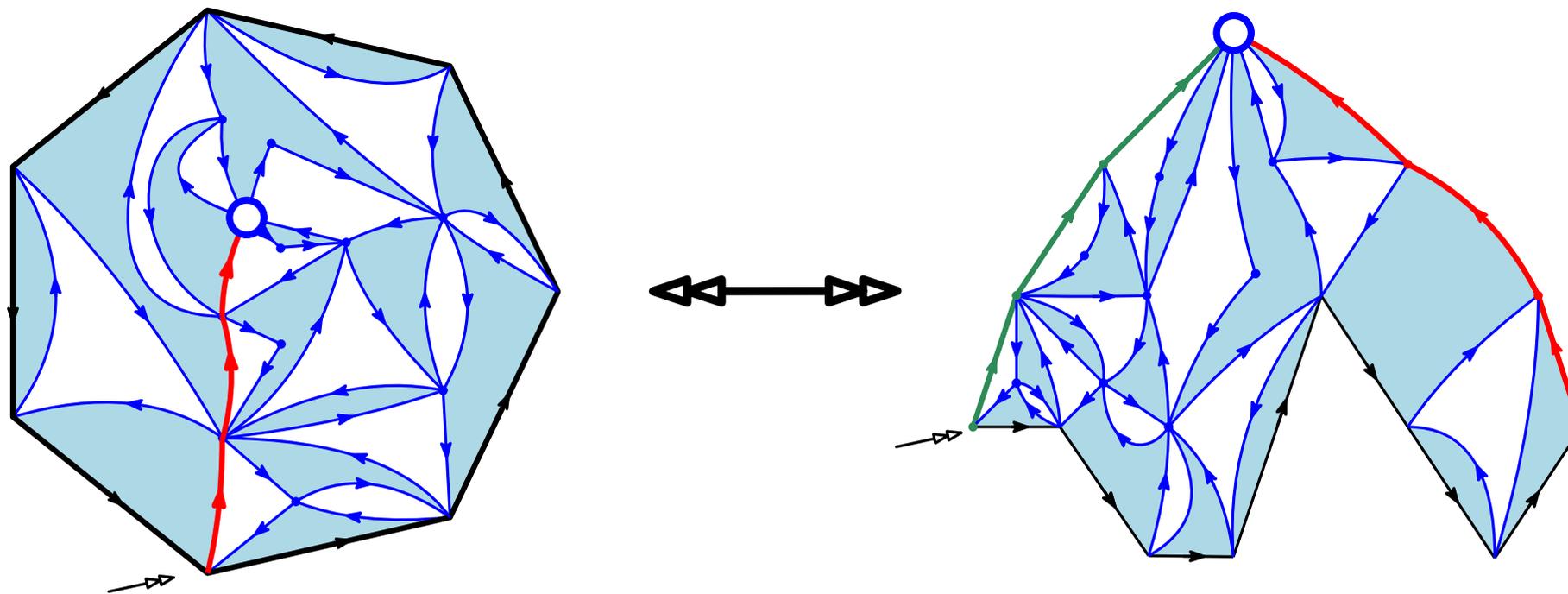
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How ? By extending to hypermaps the method of **slice decomposition** introduced in [Bouttier, Guitter 2010].

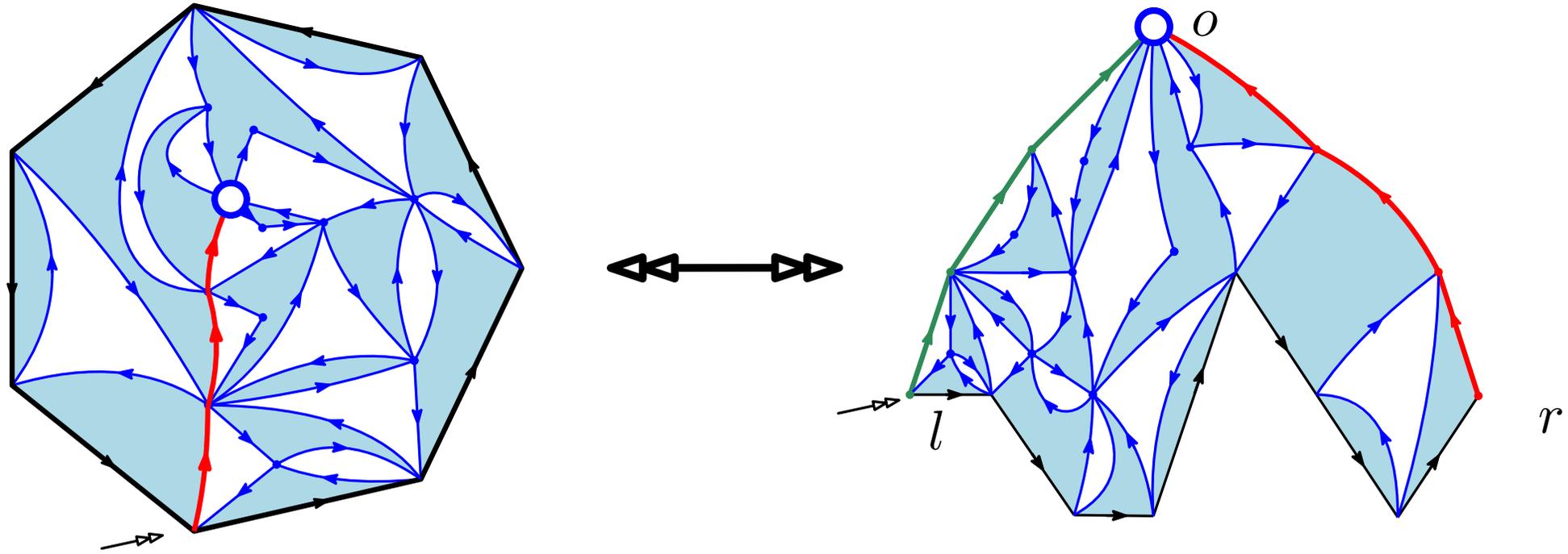
First things first: Pointed disks



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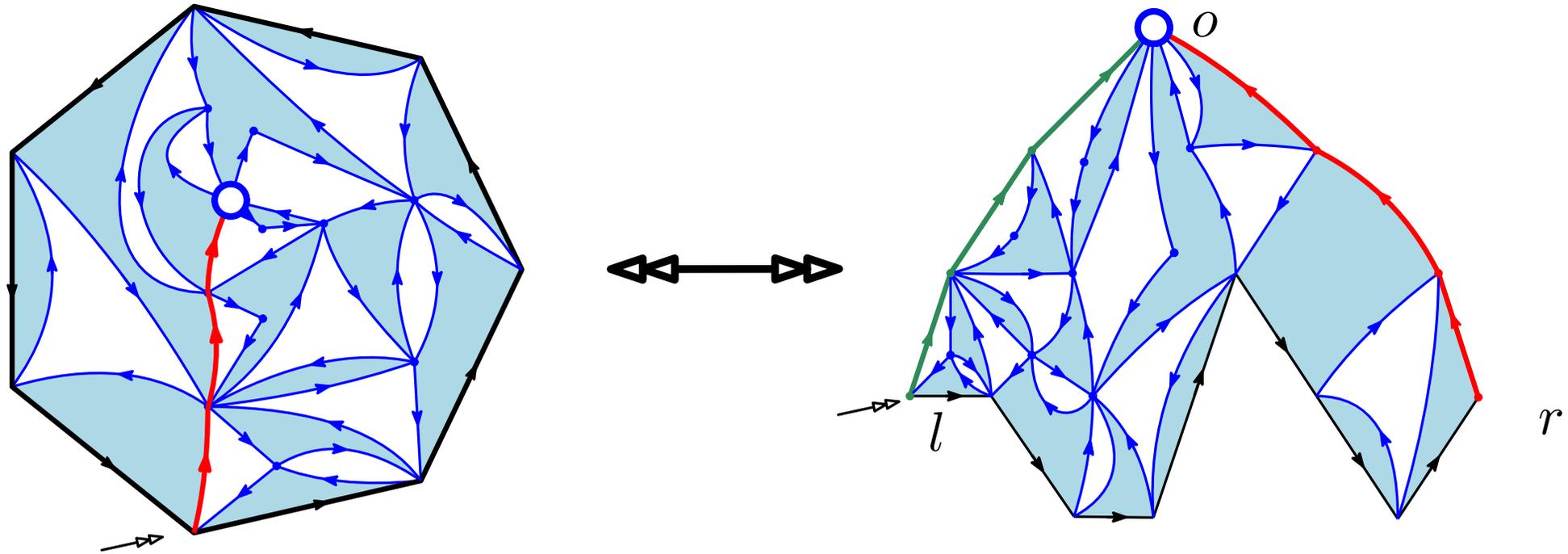


First things first: Pointed disks



- A **(hyper)-slice** is an hypermap with a boundary and 3 marked corners l , r and o such that:
- the **left boundary** from l to o is a **geodesic** (green edges)
 - the **right boundary** from r to o is the **unique geodesic** (red edges),
 - the **base** (between l and r) is either oriented from l to r (="type A") or from r to l (="type B") (black edges),
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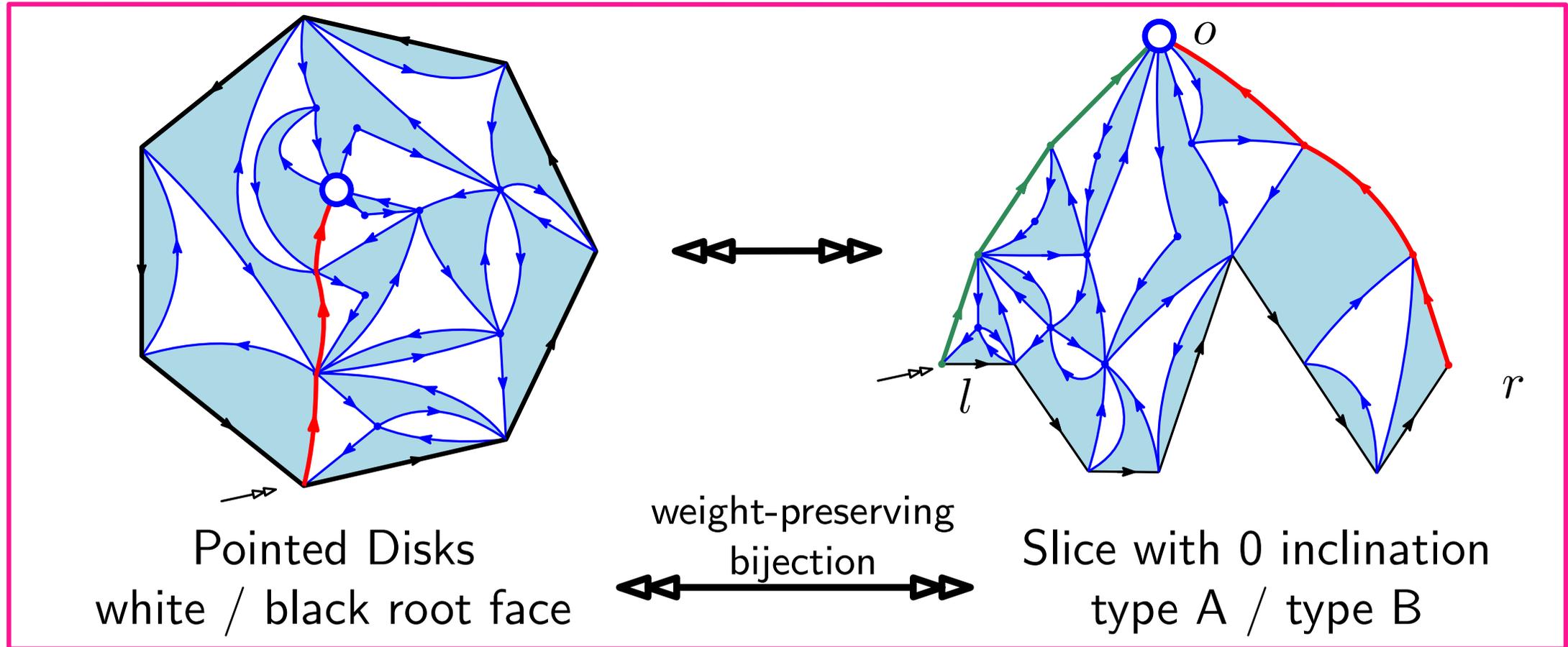


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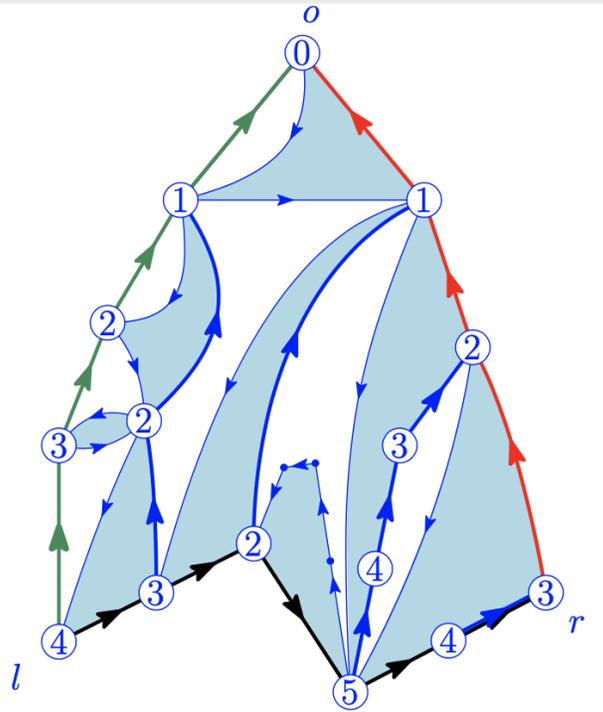
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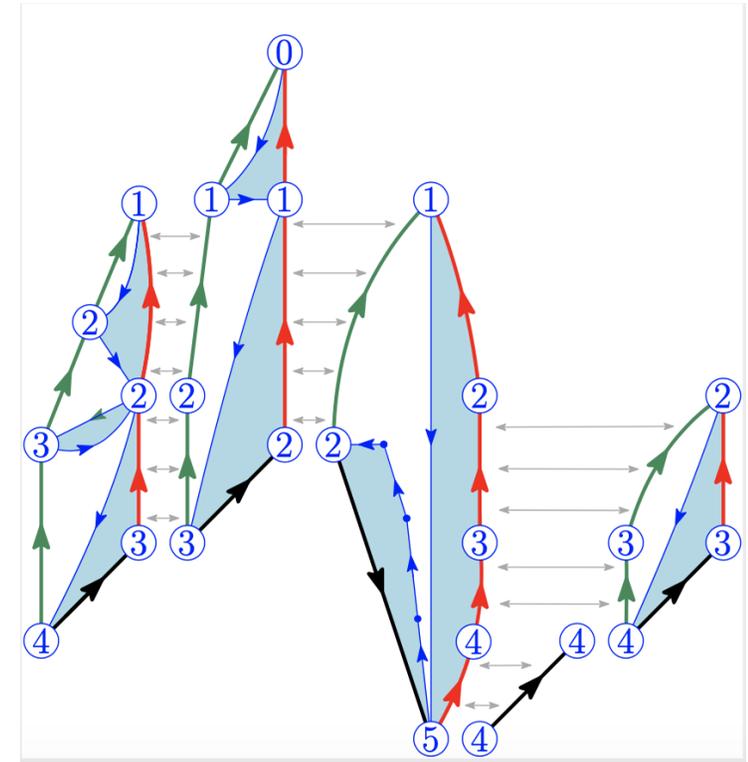
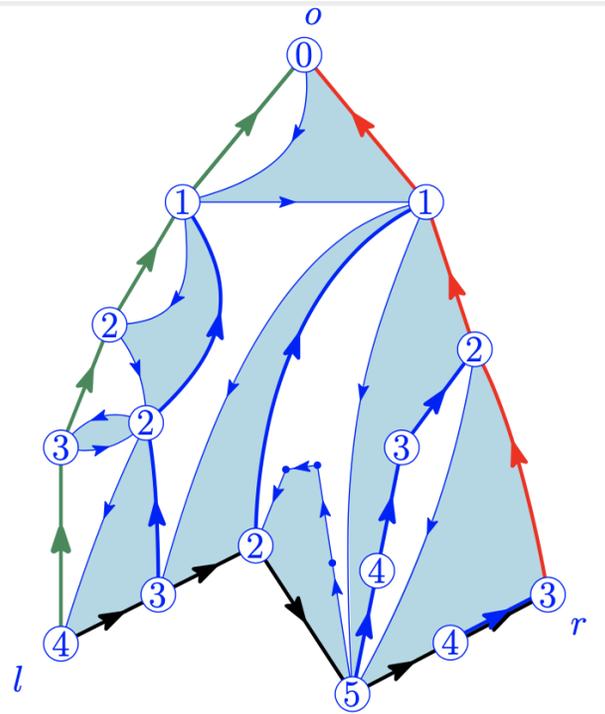
Why does this help ? Decomposition of slices

Slices can be further decomposed into “elementary slices” :



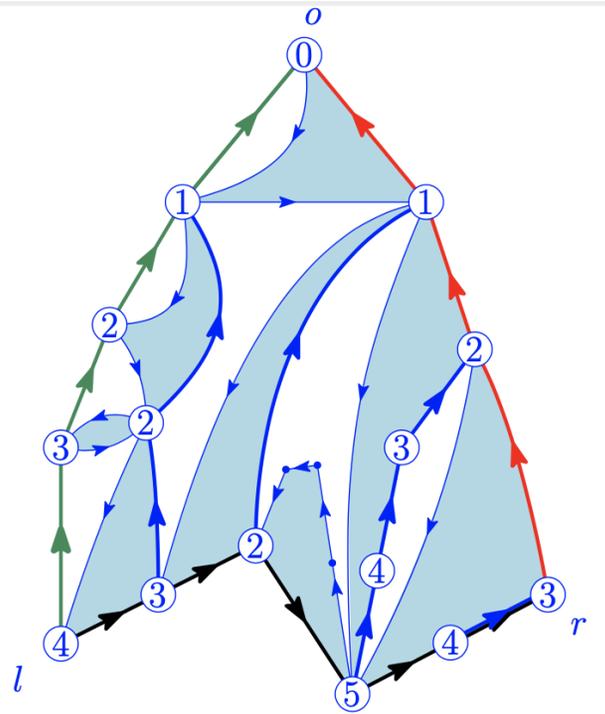
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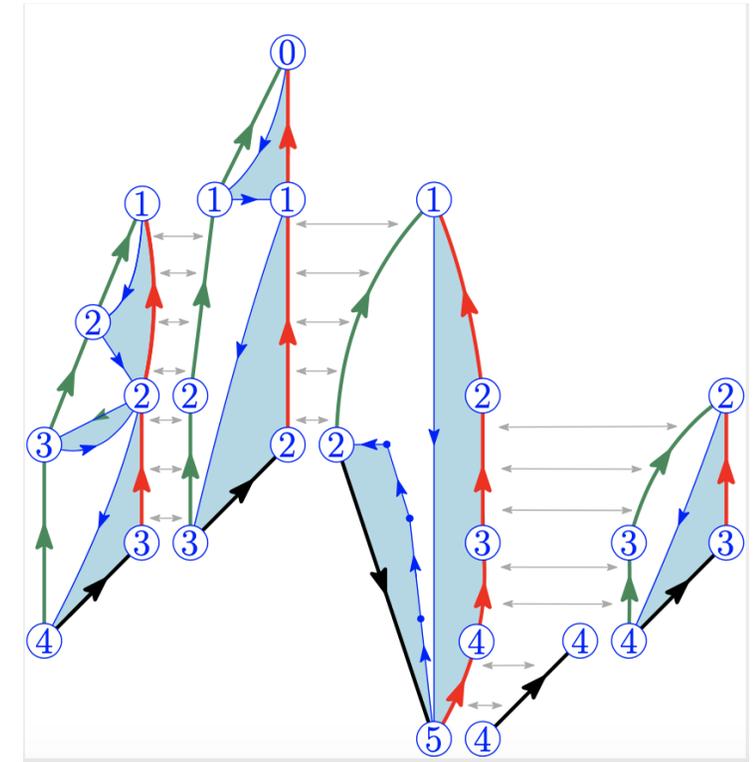
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Type A / B slice with base of length p and inclination k



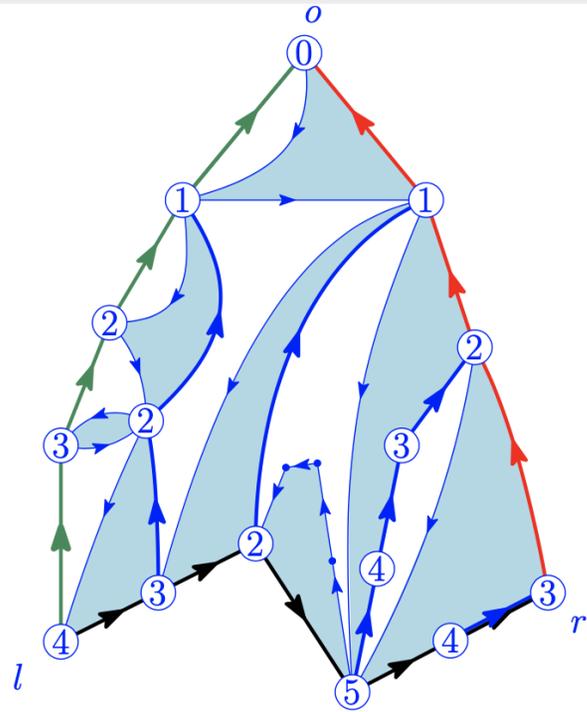
weight-preserving
bijection



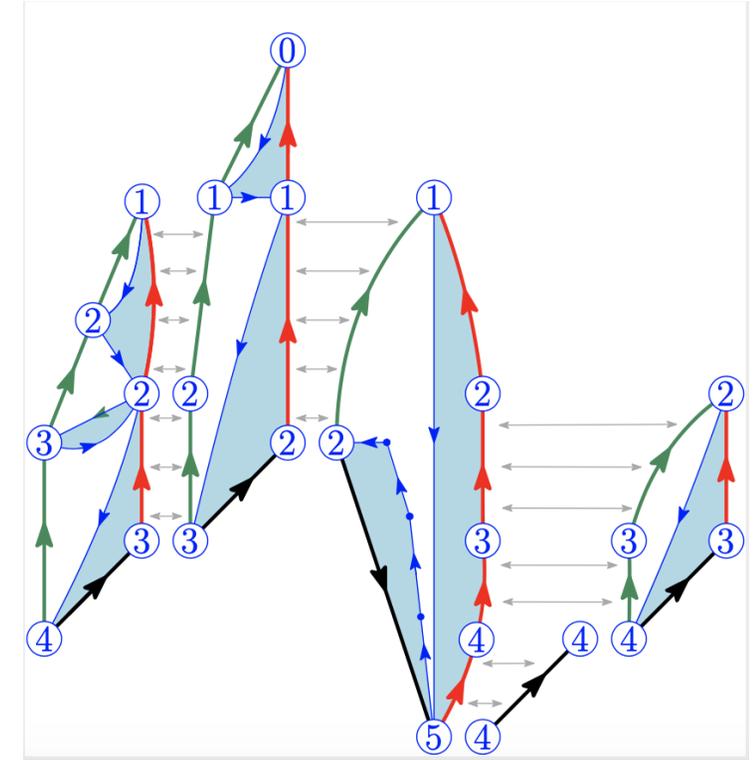
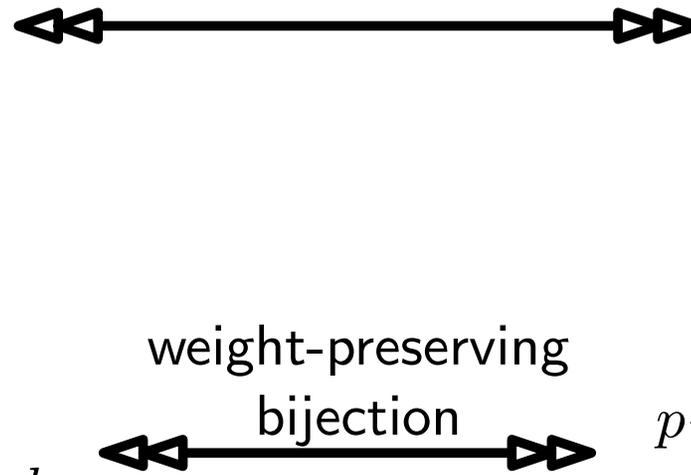
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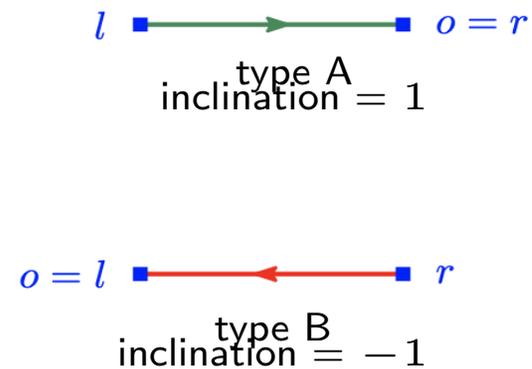
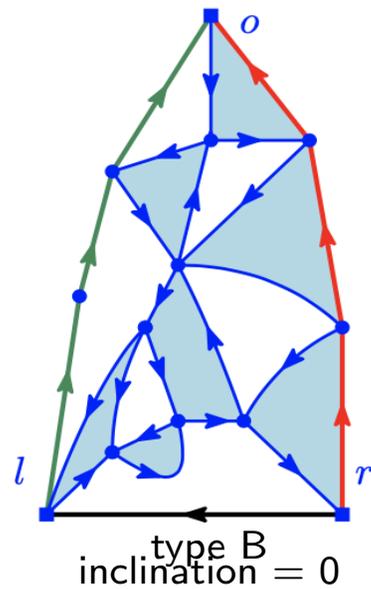
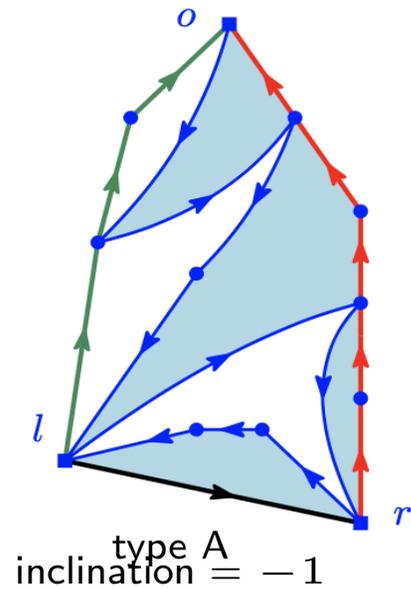
weight of a slice: $\bar{w}(s) := t^{|\text{vertices of } s \text{ not incident to the right boundary}|} \prod_{f \in F_{\text{inn}}^{\circ}} t_{\text{deg}(f)}^{\circ} \prod_{f \in F_{\text{inn}}^{\bullet}} t_{\text{deg}(f)}^{\bullet}$

Elementary slice: slice with a base of length 1.

Why does this help ?? Decomposition of elementary slices

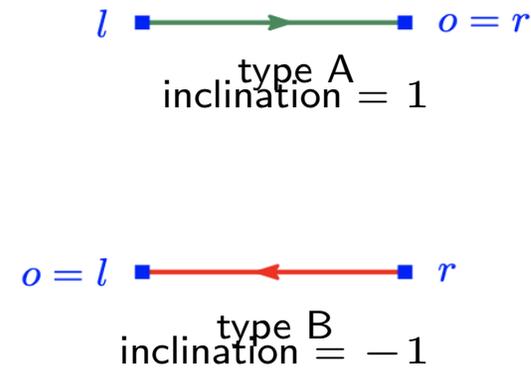
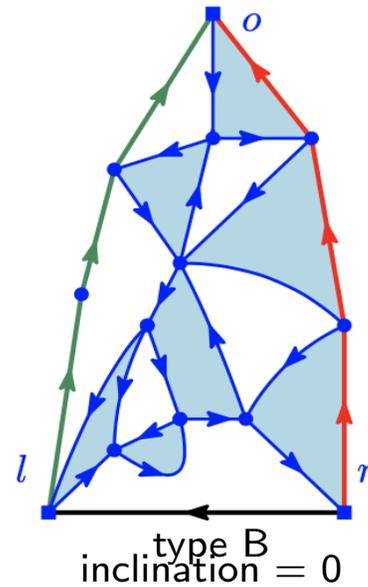
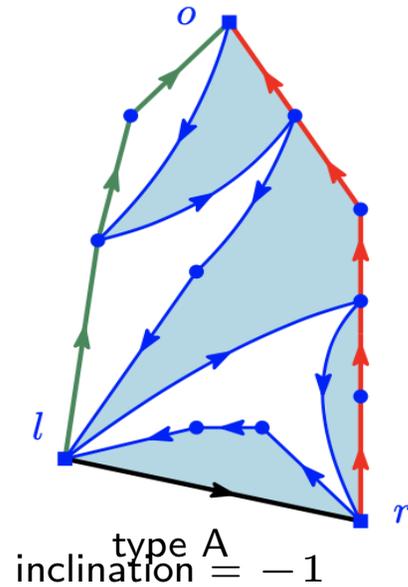
Generating series of elementary slices

For $k \in \mathbb{Z}$, $a_k, b_k :=$ generating series of elementary slices of type A/B and inclination k .



Generating series of elementary slices

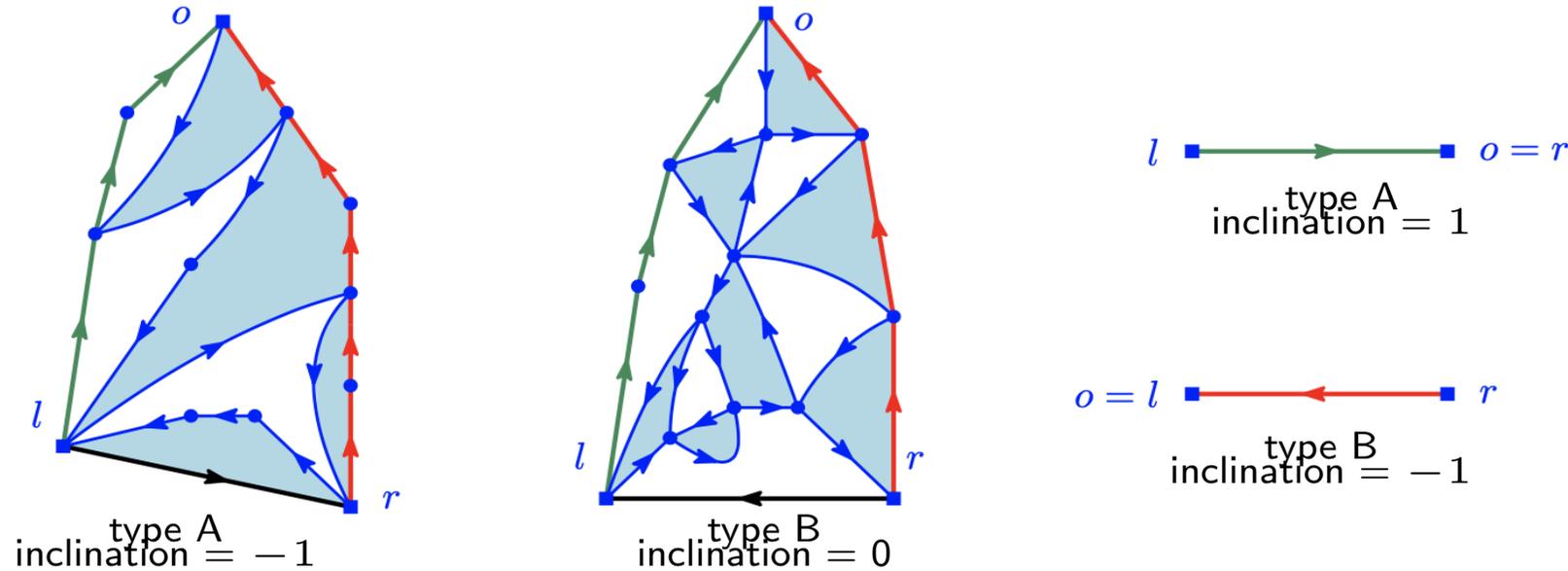
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- First properties :
- $a_k = b_{-k} = 0$ for $k > 1$.
 - $b_{-1} = 1$

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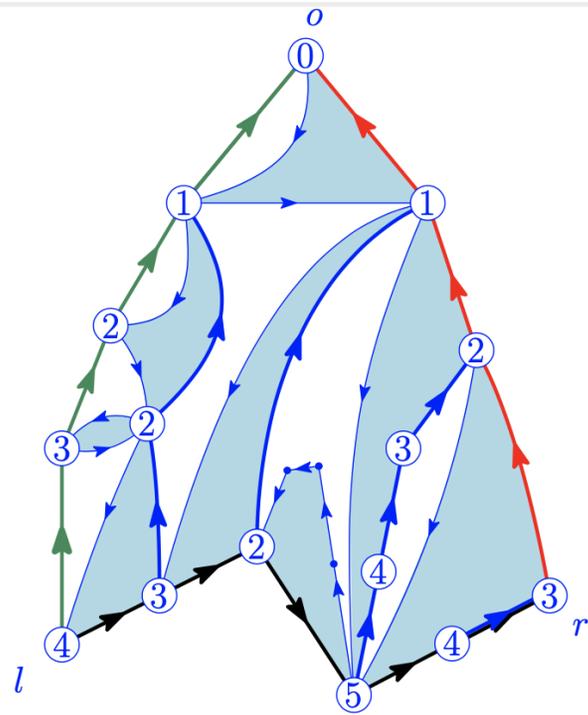
We combine all these quantities into two Laurent series:

$$x(z) := \sum_{k \leq 1} a_k z^k, \quad y(z) := \sum_{k \geq -1} b_k z^k.$$

Main result:

All generating series of discussed hypermaps can be expressed in terms of $x(z)$ and $y(z)$ = "spectral curve".

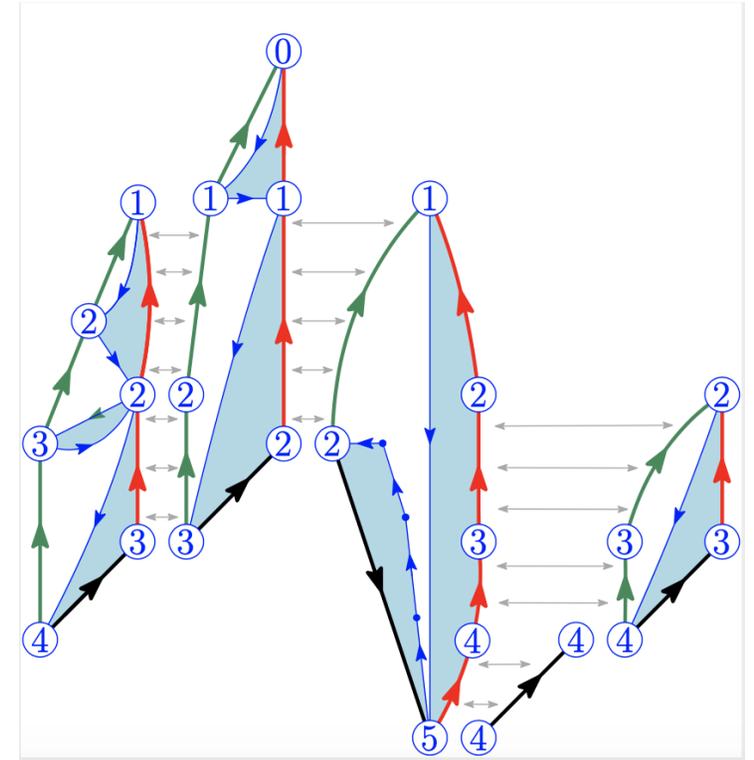
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Type A / B slice with base of length p and inclination k



weight-preserving

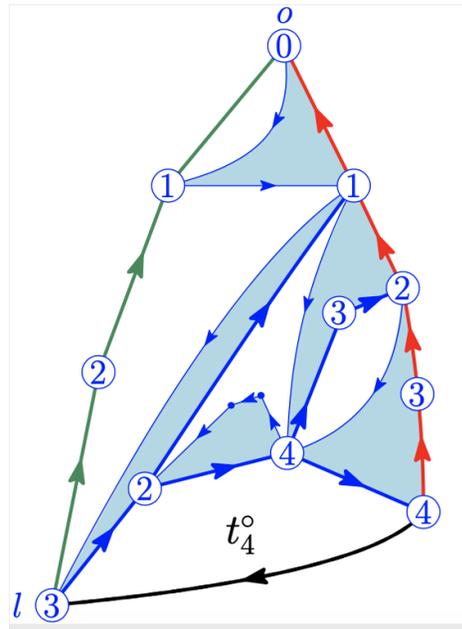


p -tuple of type A/B **elementary** slices s.t. sum of inclinations = k

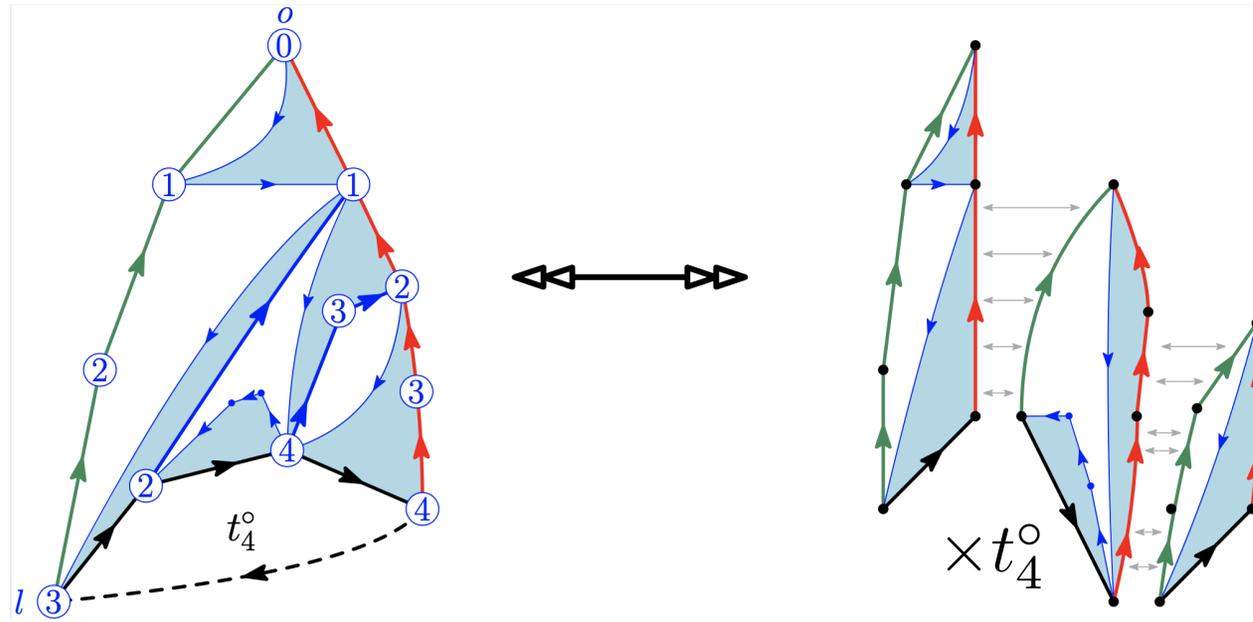
The generating series of slices with base of length p and inclination k is given by:

$$[z^k]x(z)^p \text{ for type A, and } [z^k]y(z)^p \text{ for type B.}$$

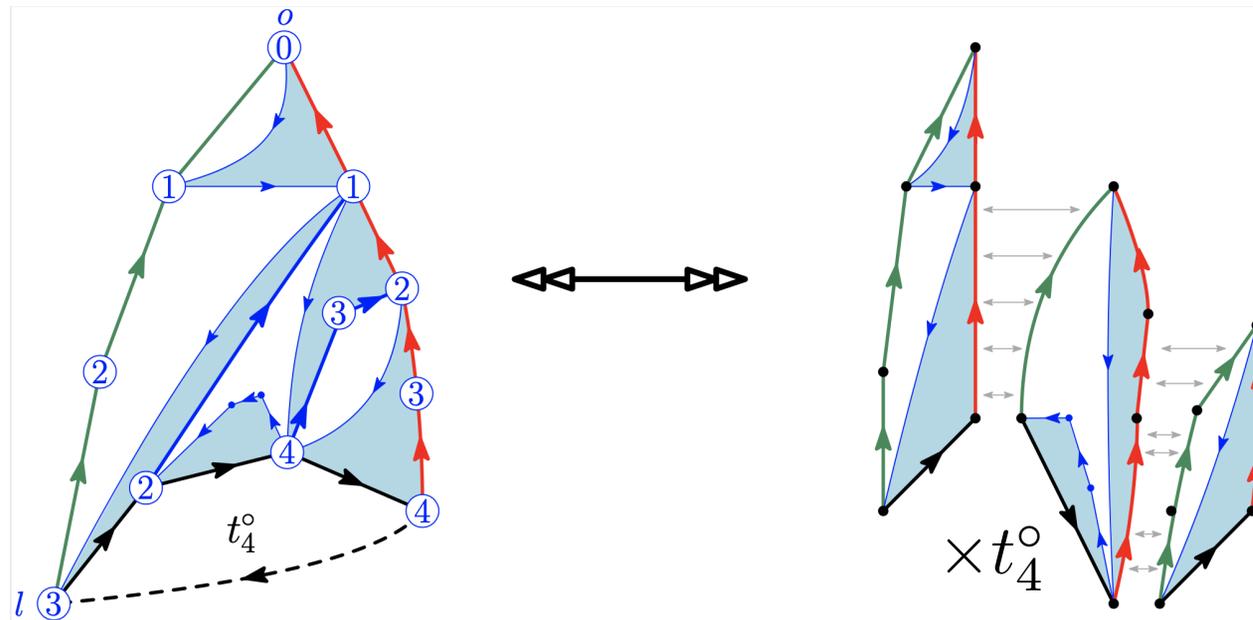
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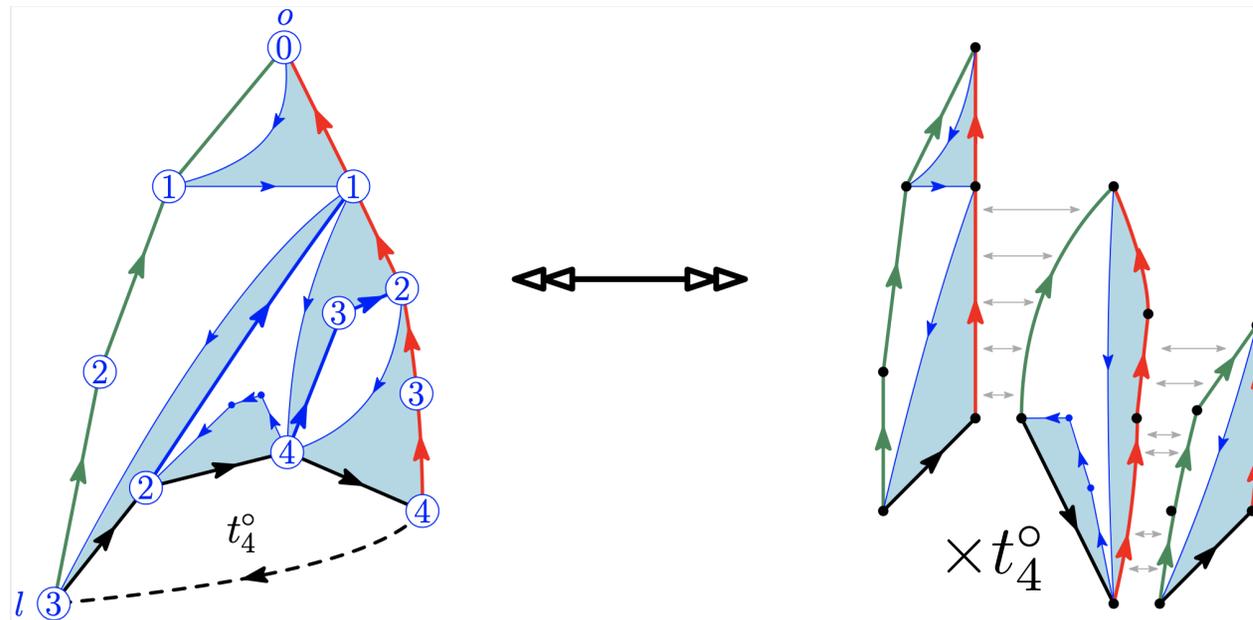


The generating series of elementary slices are uniquely determined by the following recursive system of equations:

$$a_k = t\delta_{k,1} + \sum_{d \geq 1} t_d^\bullet [z^k] y(z)^{d-1} \quad \text{for } k \leq 1$$

$$b_{-1} = 1 \quad \text{and} \quad b_k = \sum_{d \geq 1} t_d^o [z^k] x(z)^{d-1} \quad \text{for } k \geq 0$$

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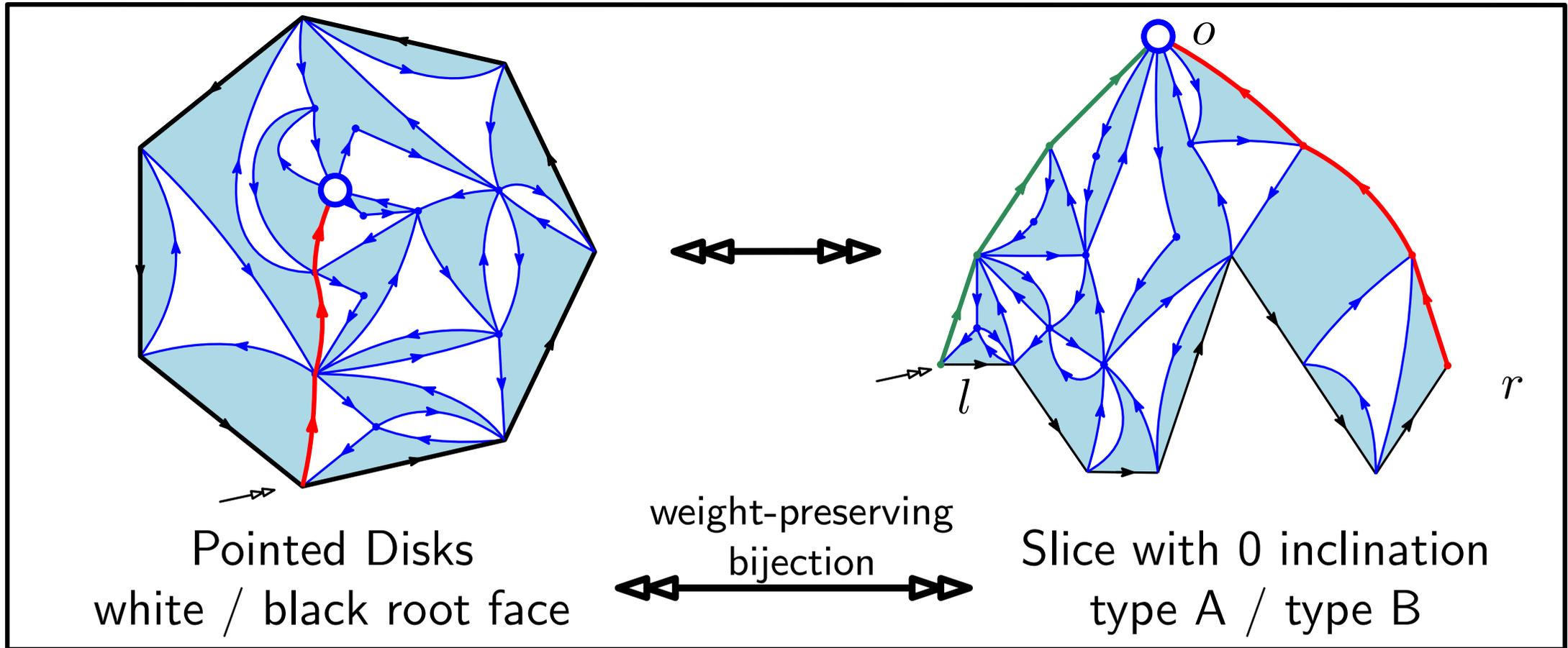
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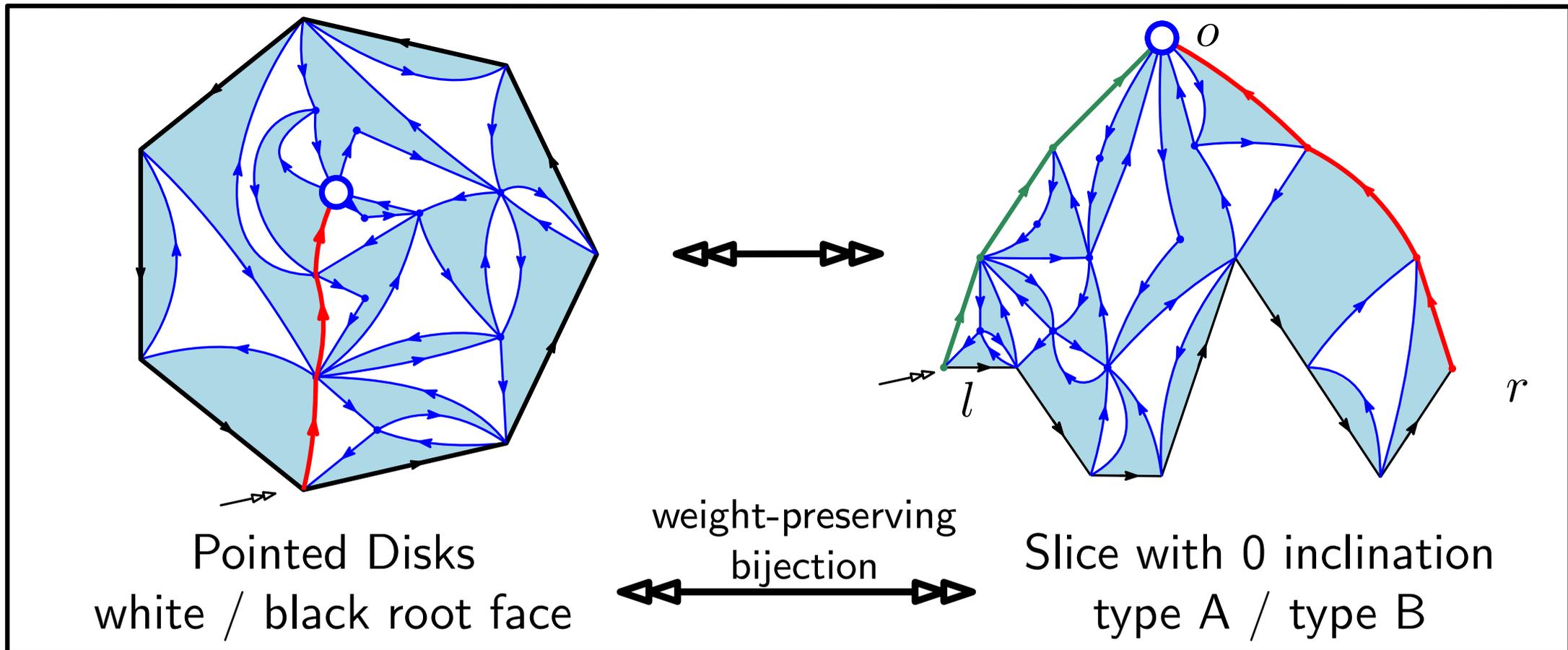
→ This system is algebraic when the degree of the faces are assumed to be bounded (i.e. $t_k^\circ = t_k^\bullet = 0$ for large k).

→ Same system of equations as [Bousquet-Mélou, Schaeffer 02] + the system of [Bouttier, Di Francesco, Guitter 04] can be recovered using an additional combinatorial construction.

Coming back to pointed disks



Coming back to pointed disks

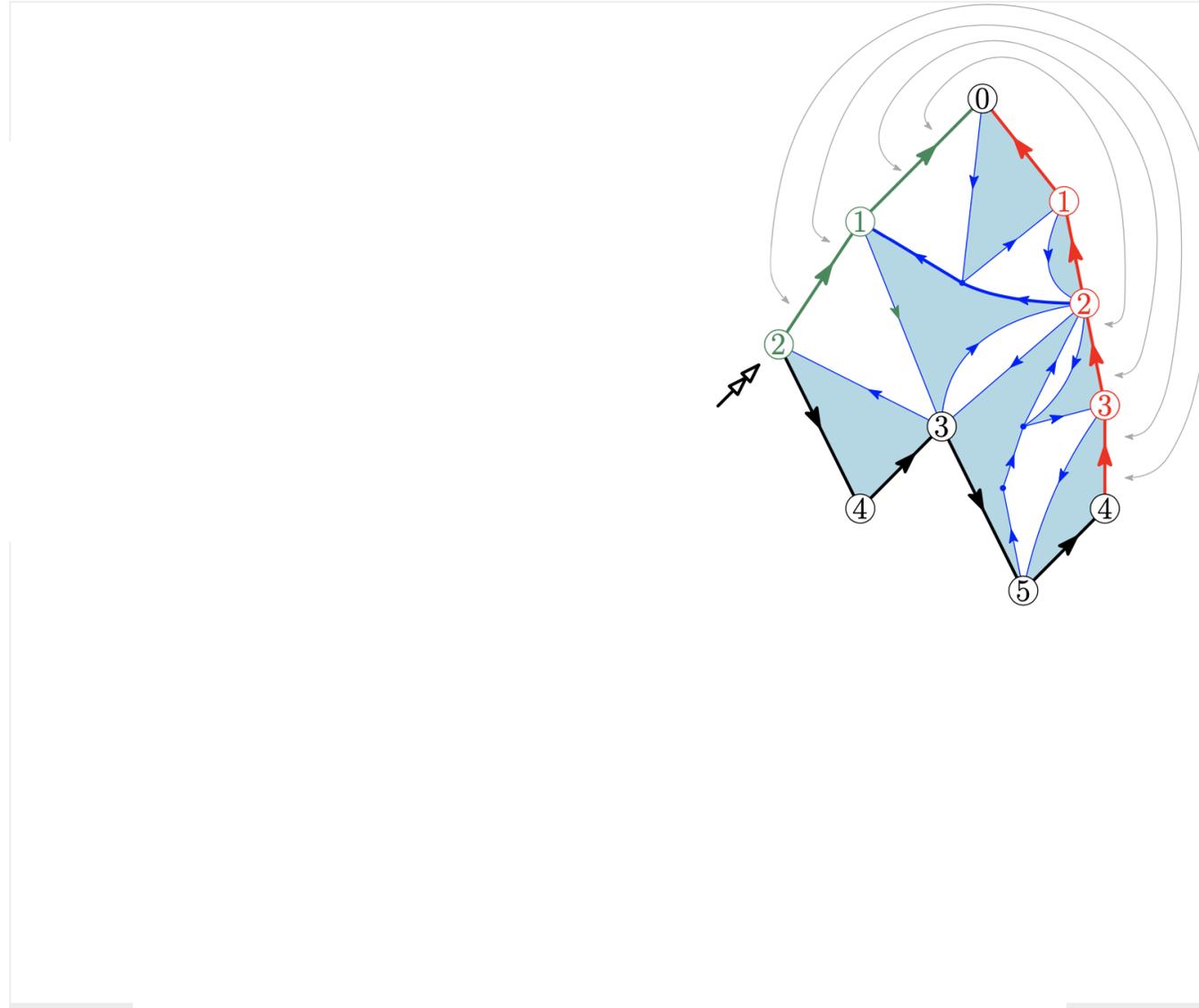


$F_p^\circ, F_p^\bullet :=$ generating series of hypermaps with a monochromatic white (resp. black) boundary of degree p .

We have:

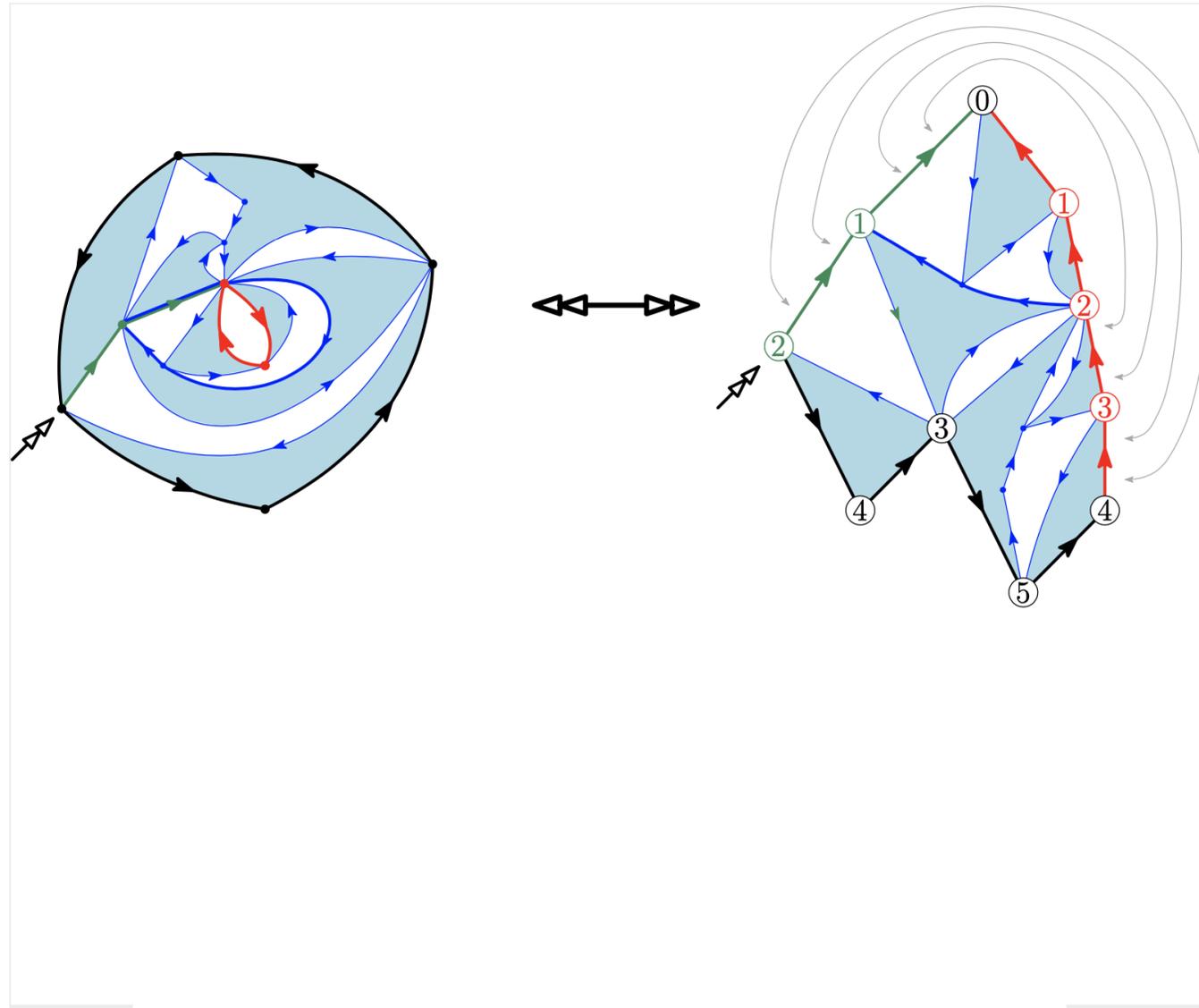
$$\frac{d}{dt} F_p^\circ = [z^0] x(z)^p, \quad \text{resp.} \quad \frac{d}{dt} F_p^\bullet = [z^0] y(z)^p.$$

Two boundaries: trumpets and slices with increment $\neq 0$



Slice with
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Two boundaries: trumpets and slices with increment $\neq 0$

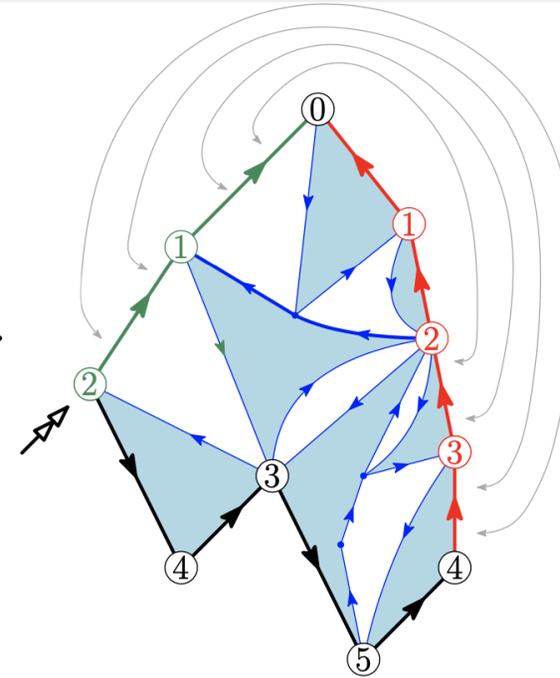
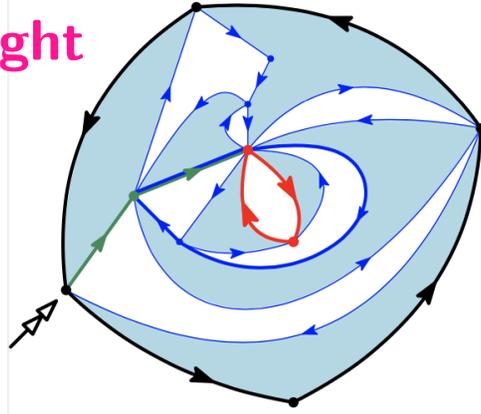


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Two boundaries: trumpets and slices with increment $\neq 0$

Trumpet : Hypermap with 2 monochromatic boundaries: one rooted and one **strictly tight**

:= The boundary of the tight face is the unique shortest separating cycle between both boundaries.

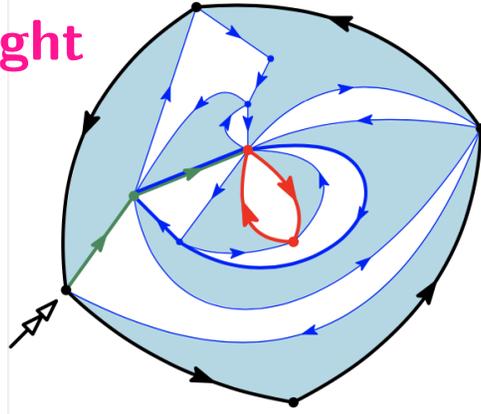


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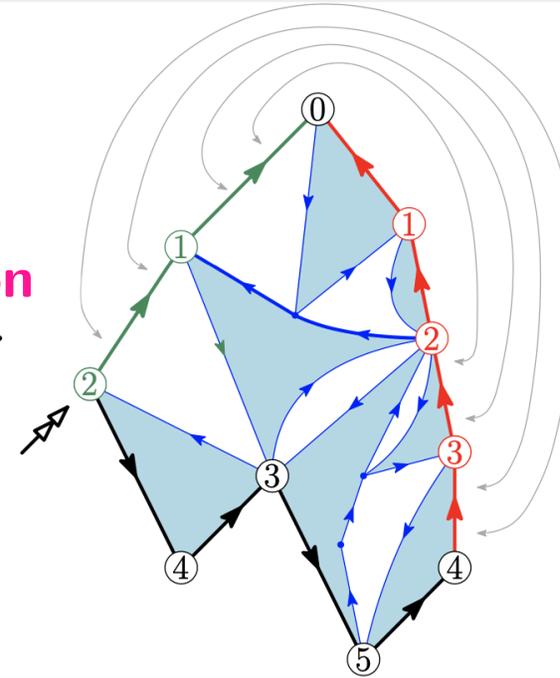
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Bijection

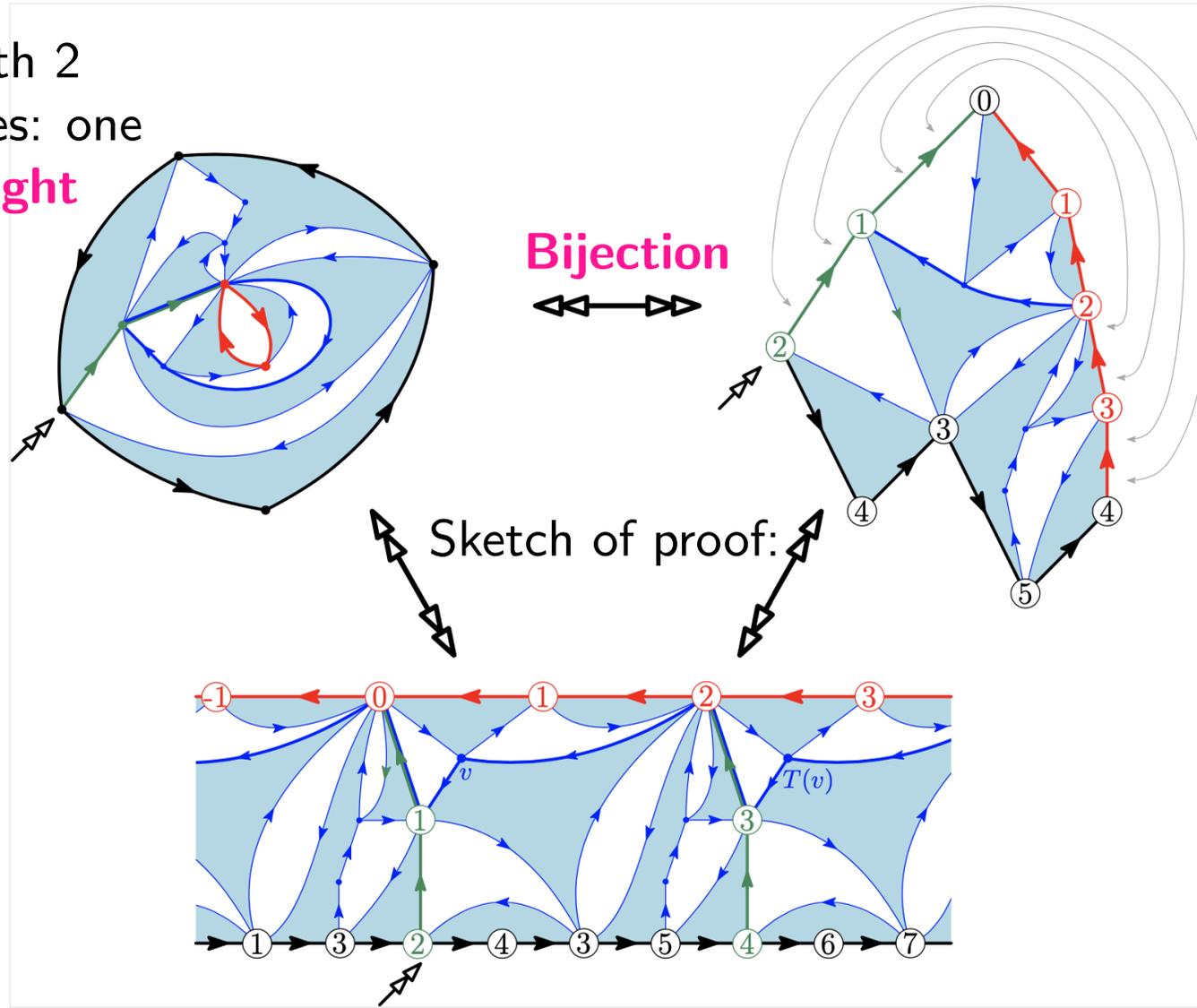


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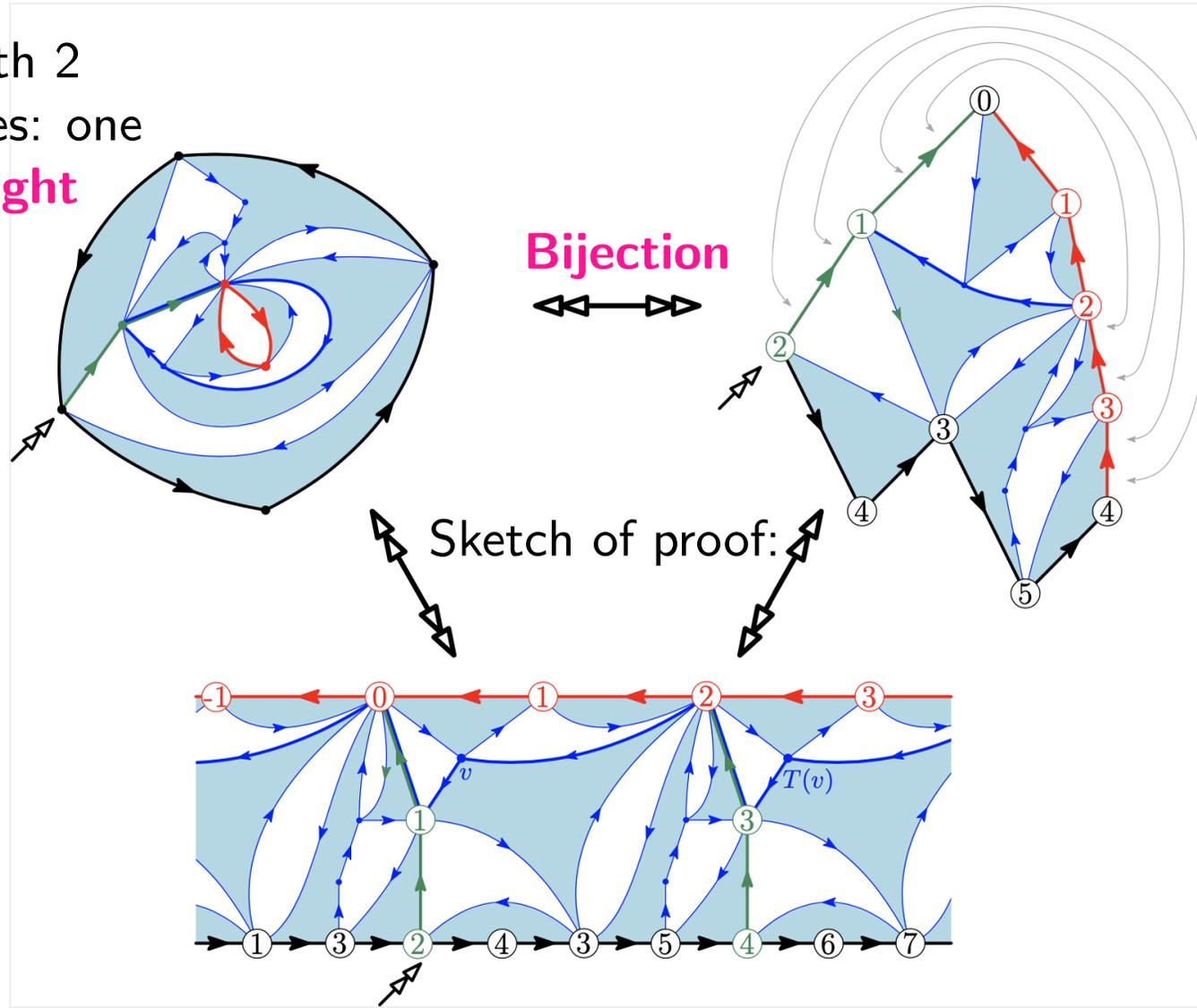


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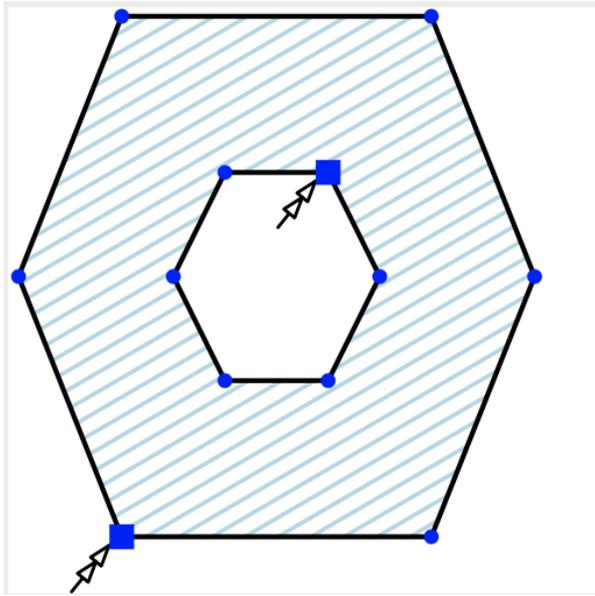
Slice with increment < 0 .

Remark: Similar result for slices with increment > 0 and trumpets with a **tight face**.

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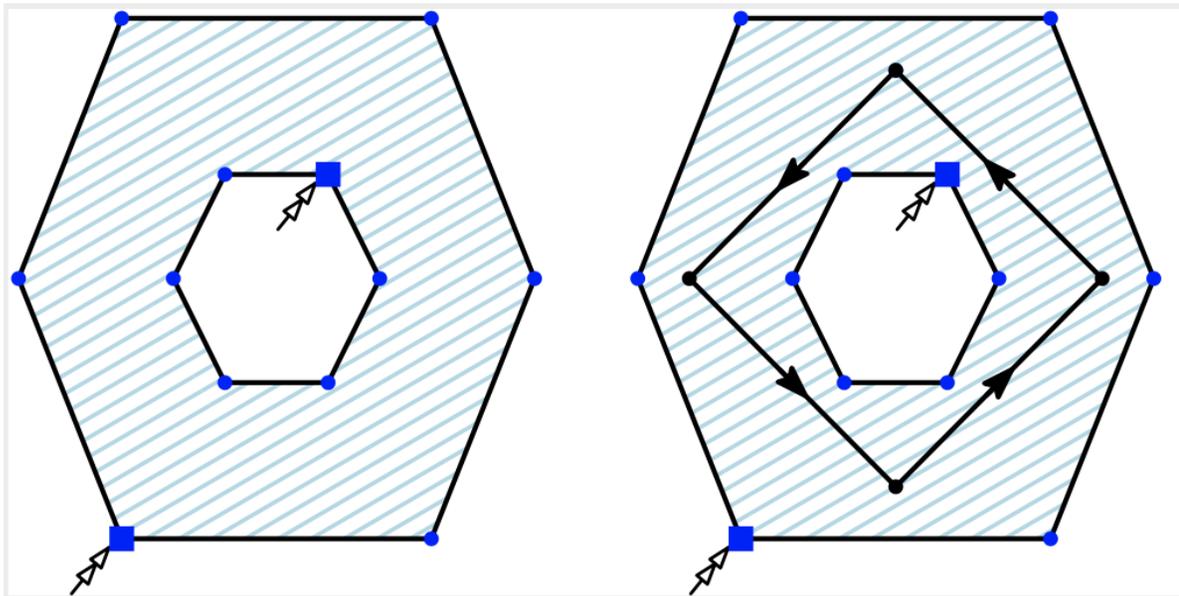
Two monochromatic boundaries: general case

An hypermap with two monochromatic boundaries can be decomposed along the “most-inside” shortest separating cycle: we get a pair of trumpets (one strict and the other not).



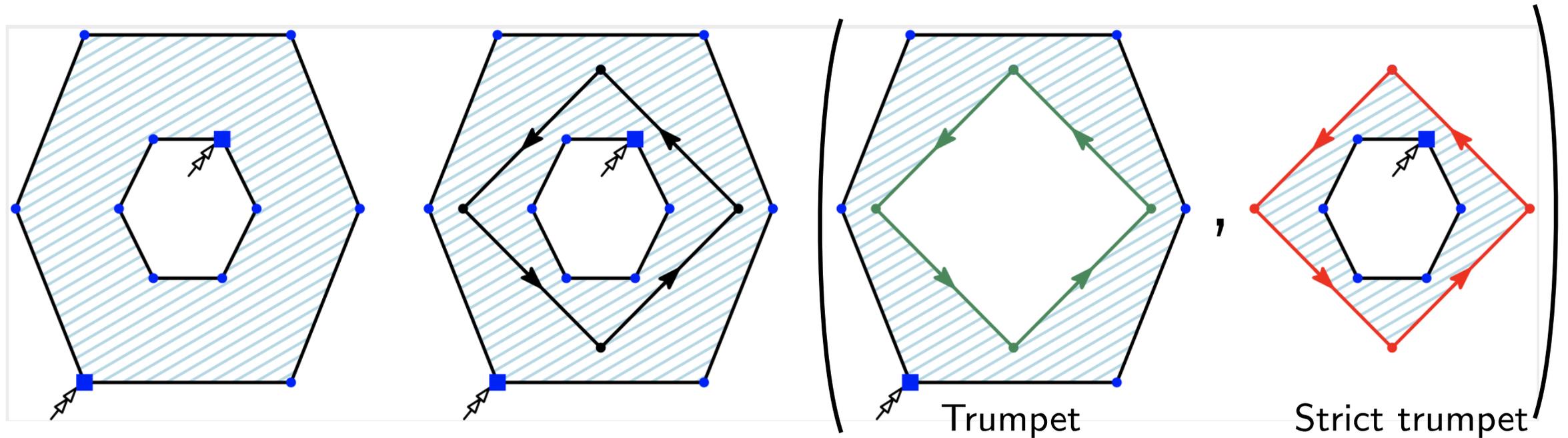
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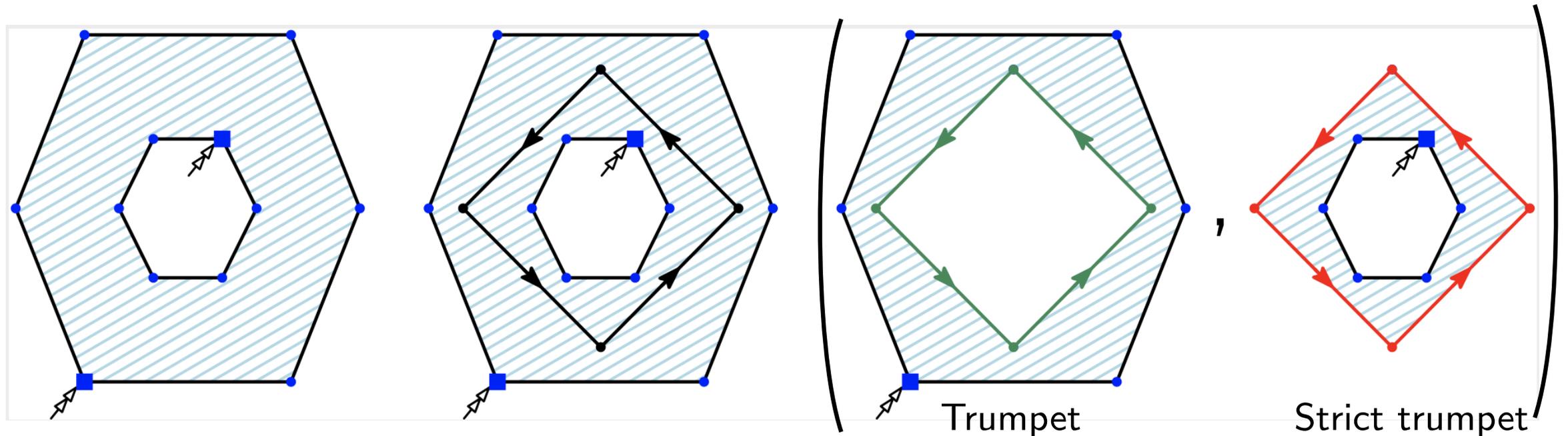
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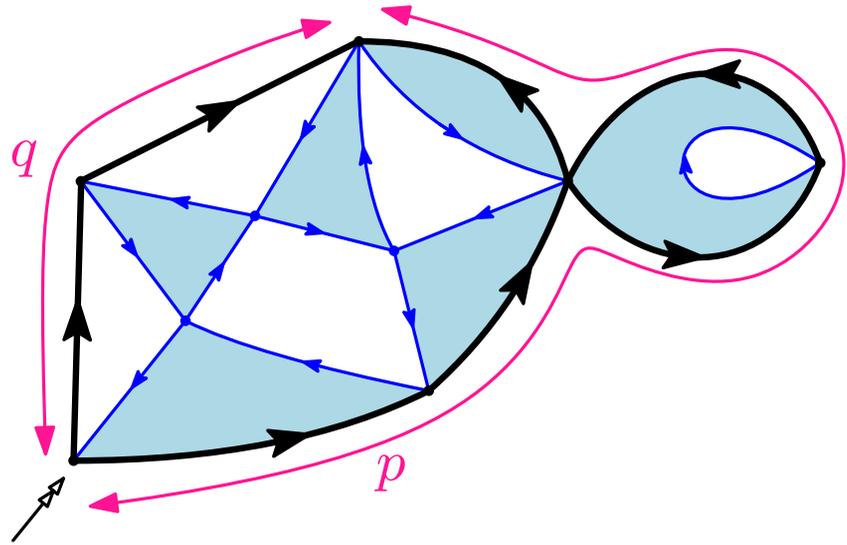
The generating series of hypermaps with two monochromatic boundaries are given by:

$$F_{p,q}^{\circ\circ} = \sum_{h \geq 1} h \left([z^h] x(z)^p \right) \left([z^{-h}] x(z)^q \right), \quad F_{p,q}^{\circ\bullet} = \sum_{h \geq 1} h \left([z^h] x(z)^p \right) \left([z^{-h}] y(z)^q \right),$$

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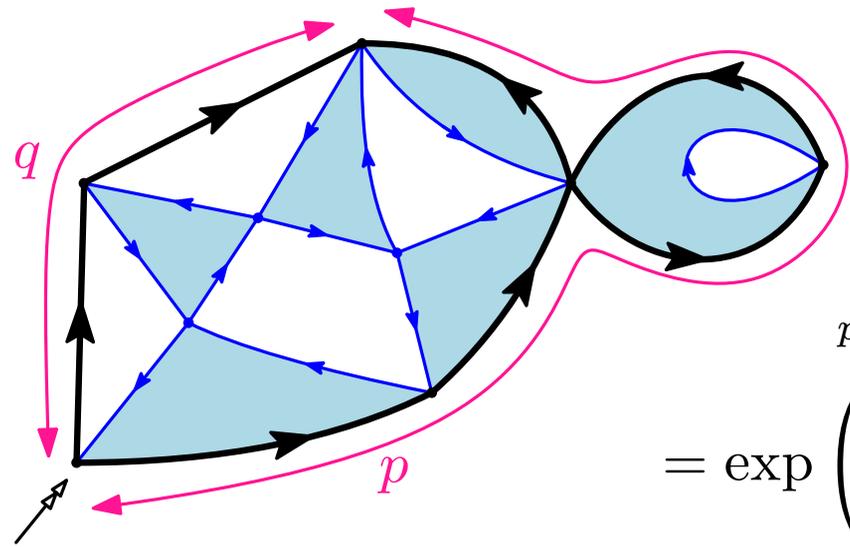
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Generating series of hypermaps with a **Dobrushin boundary condition**:



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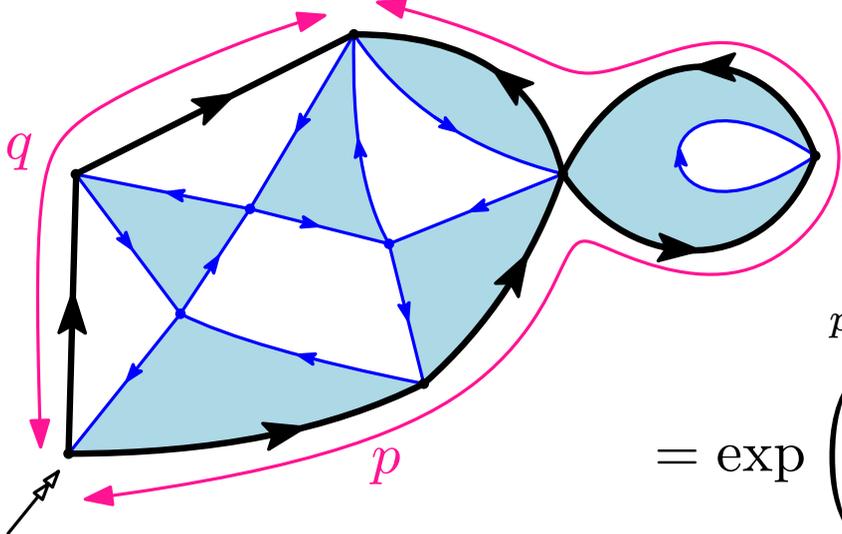


$$\sum_{p,q \geq 0} \frac{F_{p,q}^{\bullet}}{x^{p+1}y^{q+1}}$$

$$= \exp \left(\sum_{h \in \mathbb{Z}} h \left([z^h] \ln \left(1 - \frac{x(z)}{x} \right) \right) \left([z^{-h}] \ln \left(1 - \frac{y(z)}{y} \right) \right) \right) - 1$$

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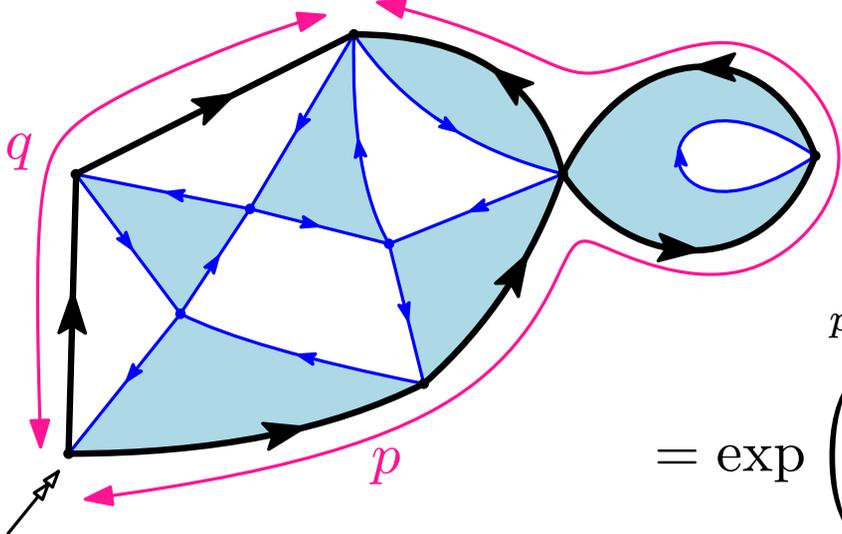

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We gave **bijective derivation** of enumerative formulas for hypermaps with one or two boundaries.

But even more mysterious formulas are available – for hypermaps with more boundaries or with any boundary conditions – which still lack a bijective derivation.

One more result and a conclusion:

Generating series of hypermaps with a **Dobrushin boundary condition**:



$$\sum_{p,q \geq 0} \frac{F_{p,q}^{\bullet}}{x^{p+1}y^{q+1}} = \exp \left(\sum_{h \in \mathbb{Z}} h \left([z^h] \ln \left(1 - \frac{x(z)}{x} \right) \right) \left([z^{-h}] \ln \left(1 - \frac{y(z)}{y} \right) \right) \right) - 1$$

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To be followed...

THANK YOU !